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UTILITY PATENT APPLICATION TRANSMITTAL (Only for new nonprovisional applications under 37 CFR 1.53(b))	Attorney Docket No.	6748 US	Total Pages	22
	First Named Inventor or Application Identifier			
	ANIL M. MURCHING			
	Express Mail Label No.	EL312733939US		

APPLICATION ELEMENTS See MPEP chapter 600 concerning utility patent application contents.	ADDRESS TO: Assistant Commissioner for Patents Box Patent Application Washington, DC 20231
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1. <input checked="" type="checkbox"/> Fee Transmittal Form (Submit an original, and a duplicate for fee processing)	6. <input type="checkbox"/> Microfiche Computer Program (Appendix)
2. <input checked="" type="checkbox"/> Specification [Total Pages 13] (preferred arrangement set forth below) - Descriptive title of the invention - Cross References to Related Applications - Statement Regarding Fed sponsored R & D - Reference to Microfiche Appendix - Background of the invention - Brief Summary of the invention - Brief Description of the Drawings (if filed) - Detailed Description - Claim(s) - Abstract of the Disclosure	7. Nucleotide and/or Amino Acid Sequence Submission (if applicable, all necessary) a. <input type="checkbox"/> Computer Readable Copy b. <input type="checkbox"/> Paper Copy (identical to computer copy) c. <input type="checkbox"/> Statement verifying identity of above copies
3. <input checked="" type="checkbox"/> Drawing(s) (35 USC 113) [Total Sheets 4]	ACCOMPANYING APPLICATION PARTS 8. <input type="checkbox"/> Assignment Papers (cover sheet & document(s)) 9. <input type="checkbox"/> 37 CFR 3.73(b) Statement <input type="checkbox"/> Power of Attorney (when there is an assignee) 10. <input type="checkbox"/> English Translation Document (if applicable) 11. <input type="checkbox"/> Information Disclosure Statement (IDS)/PTO-1449 <input type="checkbox"/> Copies of IDS Citations 12. <input type="checkbox"/> Preliminary Amendment 13. <input checked="" type="checkbox"/> Return Receipt Postcard (MPEP 503) (Should be specifically itemized) 14. <input type="checkbox"/> Small Entity <input type="checkbox"/> Statement filed in prior application, Statement(s) <input type="checkbox"/> Status still proper and desired 15. <input type="checkbox"/> Certified Copy of Priority Document(s) (if foreign priority is claimed) 16. <input type="checkbox"/> Other:
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TITLE OF THE INVENTION

KALMAN TRACKING OF COLOR OBJECTS

BACKGROUND OF THE INVENTION

The present invention relates to the processing of video image sequences, and more particularly to a semi-automatic method for Kalman
5 tracking of color objects within the video image sequence.

With the advent of digital television and the resulting large bandwidth requirements for baseband video signals, compression techniques become ever more important. The currently accepted standard for television compression that provides the most compression while still
10 resulting in acceptable decoded images is the MPEG-2 standard. This standard compresses an image using one of three types of compressed frames — an independently compressed frame, a predictively compressed frame and a bi-directional predictively compressed frame. This standard operates on the images as a whole.

15 However the content of images may be composed of several objects, such as tennis players and a ball, in front of a background, such as spectators. It is posited that if the objects (tennis players and ball) are separated out from the background (spectators), then the objects may be compressed separately for each frame, but the background only needs to be
20 compressed once since it is relatively static. To this effect many techniques have been proposed for separating objects from the

background, as indicated in the recently published proposed MPEG-7 standard.

Just separating the objects is not sufficient — the objects need to be tracked throughout a given sequence of images that make up a scene.

5 What is desired is a method for tracking objects within a video image sequence.

BRIEF SUMMARY OF THE INVENTION

Accordingly the present invention provides Kalman tracking of
10 color objects within a video image sequence. Objects are separated on the basis of color using a color separator, and a user identifies an object or objects of interest. The object(s) are tracked using a Kalman prediction algorithm to predict the location of the centroid of the object(s) in successive frames, with the location being subsequently measured using a
15 mass density function and then filtered to provide a smooth value for centroid location and velocity. If one of the assumptions for the tracking algorithm fails, then an error recovery scheme is used based upon the assumption that failed, or the user is asked to re-initialize in the current frame.

20 The objects, advantages and other novel features of the present invention are apparent from the following detailed description when read in conjunction with the appended claims and attached drawing.

BRIEF DESCRIPTION OF THE SEVERAL VIEWS OF THE DRAWING

Fig. 1 is a basic block diagram view of an algorithm for Kalman tracking of color objects according to the present invention.

Fig. 2 is an illustrative view for separating objects by color according to the present invention.

Fig. 3 is an illustrative view of the final separation by color according to the present invention.

Fig. 4 is an illustrative view of Kalman prediction of an object centroid from frame to frame according to the present invention.

Fig. 5 is an illustrative view of one type of failure of the tracking algorithm requiring error recovery according to the present invention.

Fig. 6 is an illustrative view of a search pattern for locating the object shown in Fig. 5 according to the present invention.

Fig. 7 is a more detailed block diagram view of the Kalman tracking algorithm according to the present invention.

Fig. 8 is an illustrative view of developing an alpha map for error recovery according to the present invention.

Fig. 9 is an illustrative view of defining the object around the predicted centroid as part of error recovery according to the present invention.

DETAILED DESCRIPTION OF THE INVENTION

In performing semi-automatic tracking of colored objects in a given

video image sequence, a user indicates in one or more key frames a set of one or more colored objects. The user also indicates other regions of significant size and different colors in the video image sequence. The objects are separated based upon color, and a tracking algorithm then tracks the movements of the indicated objects over time through the video image sequence. This tracking is achieved by associating a Kalman tracking model to each object. The basic algorithm is shown in Fig. 1.

An input video image sequence is input to a color segmentation algorithm, such as that described in co-pending U.S. Patent Application Serial No. 09/270,233 filed March 15, 1999 by Anil Murching et al entitled "Histogram-Based Segmentation of Objects from a Video Signal Via Color Moments". This algorithm uses a hierarchical approach using color moment vectors. The color segmentation algorithm segments the images in the input video image sequence into regions/classes of uniform color properties. Then a Kalman tracking algorithm is applied to each of the segmented objects to produce object "tracks" from one frame to the next of the video image sequence.

As shown in Fig. 2 color segmentation is performed using key rectangles that the user places within different objects of interest, as well as other regions that have significant size and are different in color from the objects. If there are a total of N_u different colors indicated by the user, then the color segmentation algorithm classifies each small block $P \times Q$ ($P=Q=2$ pixels, for example) of each frame of the input video image

sequence into one among the N_u classes or into a “garbage” class. Kalman tracking may be thought of as a post-processing operation on this segmentation result.

Kalman tracking applies a Newtonian motion model to the centroids of the objects of interest. As an example, the objective is to track object #K in Fig. 3, whose location in the starting frame I_0 of the input video image sequence is identified by the user. Object #K belongs to color model #A while a different object #L belongs to color model #B. The user “clicks” on the estimated location of the centroid (geometric center) of the object #K. The Kalman state vector at time “n” is:

$$\zeta_k[n] \triangleq \begin{bmatrix} x_k[n] \\ y_k[n] \\ v_{xk}[n] \\ v_{yk}[n] \end{bmatrix}$$

where (x_k, y_k) are the location coordinates of the centroid for object #K, and (v_{xk}, v_{yk}) are the velocity components of object #K. The Newtonian motion model for all objects assumes that acceleration is a white-noise process. This motion model is well known in the art and may be found in the literature on Kalman filtering.

With this motion model a state-transition equation becomes:

$$\zeta_k[n+1] = \underline{F} \zeta_k[n] + \underline{G} \eta_k^s[n]$$

where \underline{F} and \underline{G} are vector constants and $\eta_k^s[n]$ is a stationary, independent, white noise vector with mean: $E\{\eta_k^s[n]\} = 0$.

A correlation vector bandwidth $\underline{R}_k^s = E\{\eta_k^s[n]\eta_k^s[m]^T\} = [\sigma_{x_k}^2, 0; 0, \sigma_{y_k}^2]$.

The noise variances are estimated from the input video sequence.

Through tracking, the position of the centroid of the object #K in the next frame is measured, so:

$$\underline{\Psi}_k[n+1] = \underline{H} \underline{\zeta}_k[n+1] + \eta_k^o[n+1]$$

where $\eta_k^o[n]$ is the stationary, independent, observation noise vector with means equal to $\underline{0}$, and \underline{H} is a vector constant. Again there is a correlation vector \underline{R}_k^o with noise variances that are estimated.

In steady state tracking the object #K has been tracked to frame I_n and its position and velocity are known. From this point the first step is Kalman prediction. To locate the object #K in frame I_{n+1}

$$(\text{Predicted})\zeta_k'[n+1 | n] = \underline{F} (\text{filtered})\zeta_k''[n | n]$$

The first two entries in $\zeta_k'[n+1 | n]$ give the predicted position of the centroid in frame I_{n+1} . Segment PxQ blocks of I_{n+1} into the many colors and identify all the blocks that belong to color model #A — object #K has this color. Then starting from the predicted position, extract a connected set of PxQ blocks that all belong to the color model #A.

The set of connected blocks identified in the first step constitute the desired detection/tracking of the object of interest in frame I_{n+1} . The second step is to measure the centroid position, performed by:

$$\varphi x_k[n+1] = \Sigma x_k Y_k / \Sigma Y_k$$

$$\varphi y_k[n+1] = \Sigma y_k Y_k / \Sigma Y_k$$

where Y is luminance data in frame I_{n+1} . Calculate the centroid position

by using luminance as a "mass density" function. This improves the robustness of the tracking algorithm. Either of the color components may also be used as mass density functions.

Both the measurement and prediction steps are susceptible to noise, so a third step is to filter/smooth the state information. The familiar Kalman filtering equations are used:

$$\begin{aligned}\zeta_k''[n+1|n] &= \zeta_k'[n+1|n] + \Sigma_k[n+1|n]\underline{H}^T(\underline{H}\Sigma_k[n+1|n]\underline{H}^T + \underline{R}_k^0)^{-1} * \\ &\quad (\Psi_k[n+1] - \underline{H}\zeta_k'[n+1|n]) \\ \Sigma_k[n+1|n+1] &= \Sigma_k[n+1|n] - \Sigma_k[n+1|n]\underline{H}^T(\underline{H}\Sigma_k[n+1|n]\underline{H}^T + \underline{R}_k^0)^{-1} * \\ &\quad \underline{H}\Sigma_k[n+1|n] \\ \Sigma_k[n+1|n] &= \underline{F}\Sigma_k[n|n]\underline{F}^T + \underline{G}\underline{R}_k^s\underline{G}^T\end{aligned}$$

From these equations the filtered/smoothed position and velocity of the centroid of object #K in frame I_{n+1} are obtained. The same process is repeated for each succeeding frame.

For the initialization of the process the position of the centroid in frame I_0 , $\zeta_k''[0|0]$, is determined. The user "clicks" near the visually estimated geometric center of the object #K, and that point serves as the initial position. The initial velocity is set to zero. Then vales for \underline{R}_k^s , \underline{R}_k^0 and $\Sigma_k[0|0]$ are determined experimentally and used to determine the centroid position. One such set is

$$\underline{R}_k^s = |2.0, 0; 0, 8.0|; \underline{R}_k^0 = |1, 0; 0, 2|; \Sigma_k[0|0] = |1.6, 0, 0, 0; 0, 3.2, 0, 0; 0, 0, 2.0, 0; 0, 0, 0, 4.0|$$

Although the above equations ostensibly give the predicted position of the centroid of object #K in the new frame I_{n+1} , it is possible that these

coordinates lie outside the image field of view. This is easily detected and is an indication to the user that the object of interest has exited the field of view, which is a perceptually significant event. In the algorithm above use the last known “good” position and attempt to delete the object in
5 frame I_{n+1} at that location. If successful, the algorithm continues.

Otherwise the algorithm prompts the user to either (a) verify that the object has left the field of view, and hence stop tracking it, or (b) re-initialize at frame I_{n+1} because the tracker model has broken down.

Sometimes, due to the geometric shape of the object or due to
10 sudden changes in acceleration, the Kalman prediction points to a centroid location that is outside the boundary of the object #K, as shown in Fig. 5. This situation arises when the PxQ block that contains the predicted centroid position is classified by the color segmentation
algorithm as belonging to a class other than color model #A. Again this
15 situation is easily detected. To recover from this, search around a local neighborhood of the predicted centroid position. As shown in Fig. 6, begin at the PxQ block that contains the predicted centroid position and examine PxQ blocks in a spiral search pattern until one is found that belongs to color model #A. Then grow a connected region around this
20 block and label it as object #K in frame I_{n+1} . The radius of the spiral search is a parameter that may be adjusted for each input video image sequence. If the objects of interest move slowly and are “convex” in shape, than a small search radius, such as a 5x5 neighborhood, is generally sufficient. If

there is very rapid and random motion, then a larger search range is desired.

The Kalman tracking algorithm is based upon the following assumptions: (I) objects of interest have regular shapes, i.e., cannot track spokes of a bicycle wheel as they are too “thin”; (ii) objects of interest have smooth color, i.e., no stripes or strange patterns; (iii) objects are moving “regularly”, i.e., not Brownian motion of gas molecules; and (iv) objects do not occlude each other. When both the out of field of view and outside object boundary error recovery schemes described above fail, then the Kalman tracker is said to have failed. At this point one of the above assumptions has failed. The options at this point are (I) detect all connected regions in frame I_{n+1} that have color model #A, sort according to size/shape and try to locate the desired object #K among them, or (II) ask the user for help, i.e., prompt the user to re-initialize the tracking algorithm at frame I_{n+1} .

For option (I) the color segmentor outputs a segmentation map S_{n+1} . Each sample in S_{n+1} represents a spatially corresponding $P \times Q$ block of frame I_{n+1} . The value of the sample “n” is $\{0, 1, \dots, N_u\}$, where $\{1, \dots, N_u\}$ are the color models provided to the color segmentor and $\{0\}$ represents “garbage”. The segmentation map is converted to a binary alpha map α_{n+1} by tagging all samples in S_{n+1} that have the same color model as object #K. Thus pixels in α_{n+1} have a value 255 if their corresponding $P \times Q$ block in I_{n+1} has the same color as object #K, and have a value of 0 otherwise. The

alpha map is fed to a “grow connections” algorithm along with the block coordinates of the predicted position of the centroid of object #K. The output is the desired connected region that is tagged as the object of interest. A simple error recovery scheme begins by detecting all connected regions in frame I_{n+1} that have the same color as object #K, and then selects the biggest one among them.

Thus the present invention provides for Kalman tracking of color objects in an input video image sequence by segmenting the image in the initial frame into a group of objects according to color, determining the position of the centroid of an object of interest and tracking the object through successive frames; and also provides some simple error recovery schemes if the object moves out of the field of view, the predicted centroid falls outside the boundaries of the object or the algorithm breaks down.

CLAIM OR CLAIMS

WHAT IS CLAIMED IS:

1. A method of performing semi-automatic tracking of colored objects

5 within a video image sequence comprising the steps of:

separating objects within an initial frame of the video image
sequence on the basis of color;

identifying from the separated objects an object of interest having a
centroid; and

10 tracking the object of interest through successive frames of the video
image sequence using a Kalman predictive algorithm applied to the
centroid.

2. The method as recited in claim 1 wherein the tracking step comprises

15 the steps of:

from the initial frame determining a position and velocity for the
centroid;

for each successive frame predicting a position of the centroid;

from the predicted position extracting a connected group of blocks
20 that belong to the object of interest;

measuring the position of the centroid in the successive frame from
the connected group of blocks; and

smoothing the measured position and velocity of the centroid.

3. The method as recited in claim 1 further comprising the steps of:

detecting whether the centroid in the successive frame is within the
object of interest and field of view; and

applying an error recovery scheme to re-identify the object of
5 interest in the successive frame.

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ABSTRACT OF THE DISCLOSURE

A semi-automatic method of tracking color objects in a video image sequence starts by separating the objects on the basis of color and
5 identifying an object of interest to track. A Kalman predictive algorithm is used to predict the position of the centroid of the object of interest through successive frames. From the predicted position the actual centroid is measured and the position and velocity are smoothed using a Kalman filter. Error recovery is provided in the event the centroid falls outside the
10 field of view or falls into an area of a different color, or in the event the tracking algorithm breaks down.

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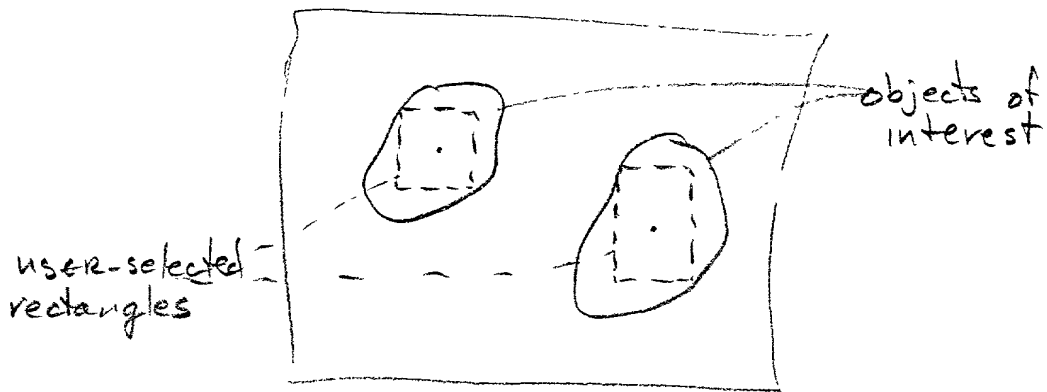


FIG. 2

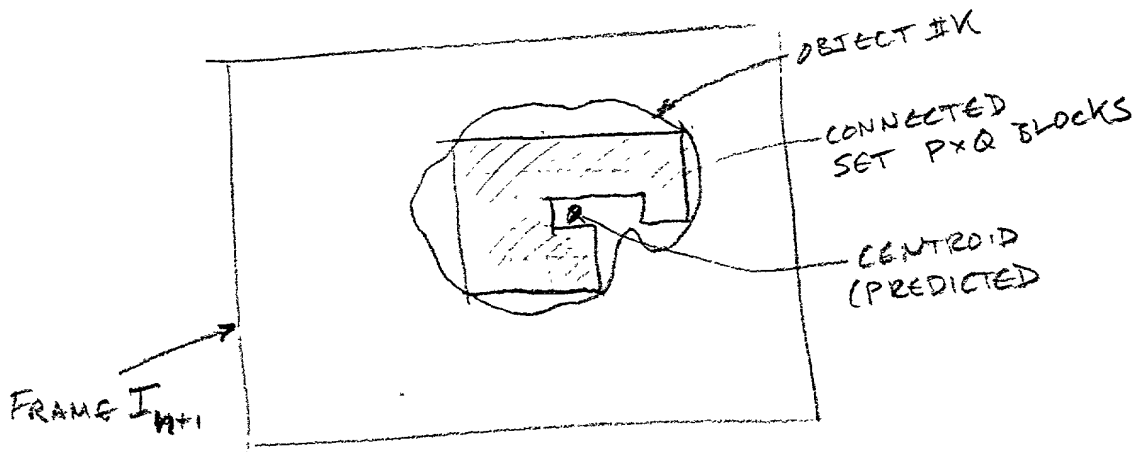


FIG. 5

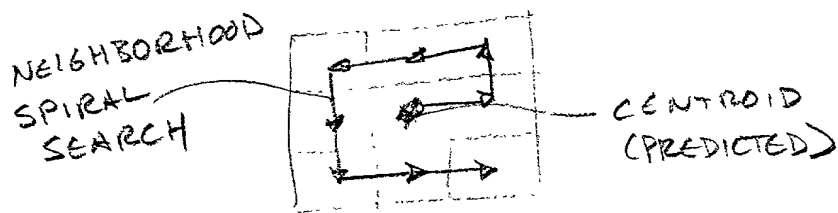


FIG. 6

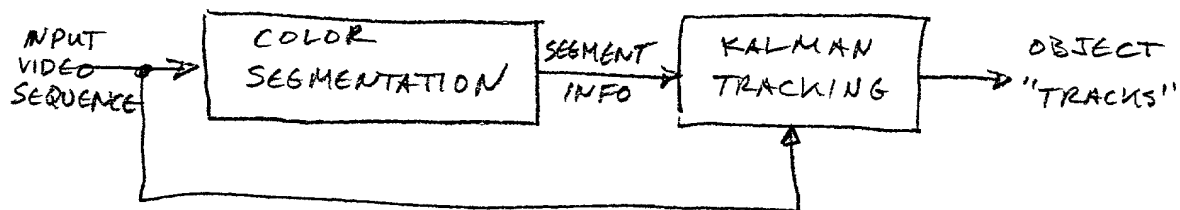


FIG. 1

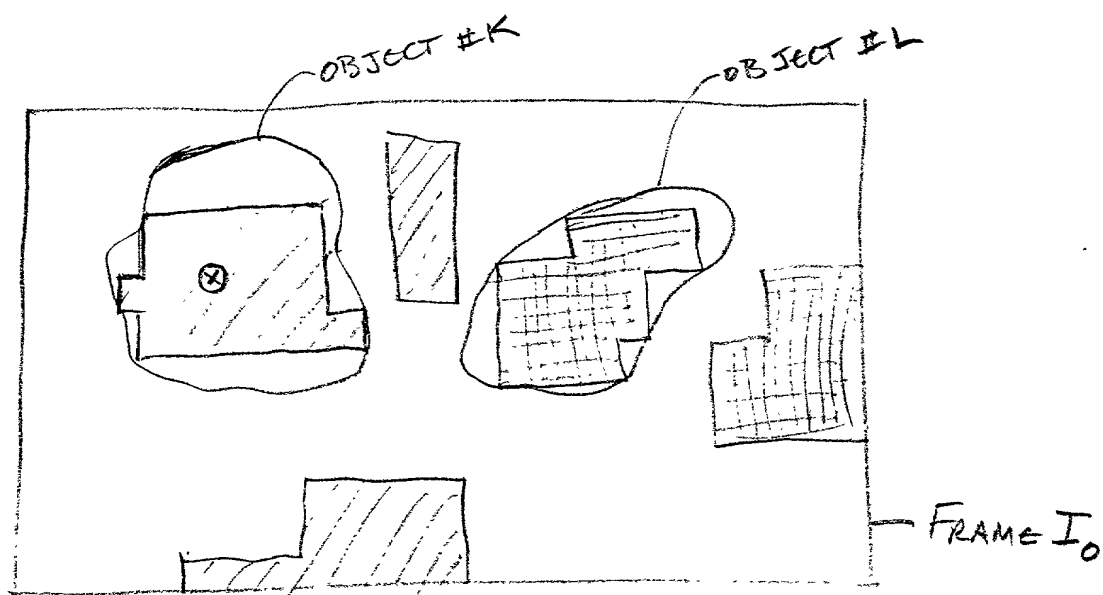


FIG. 3

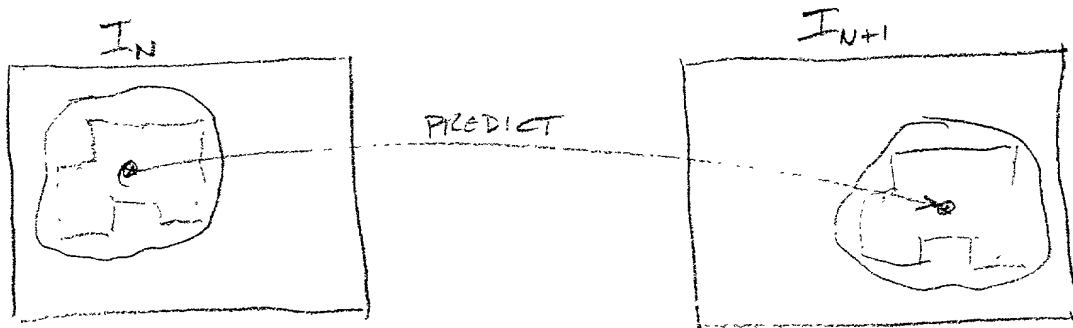
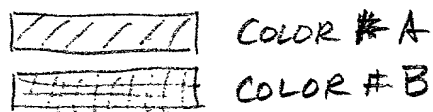


FIG. 4

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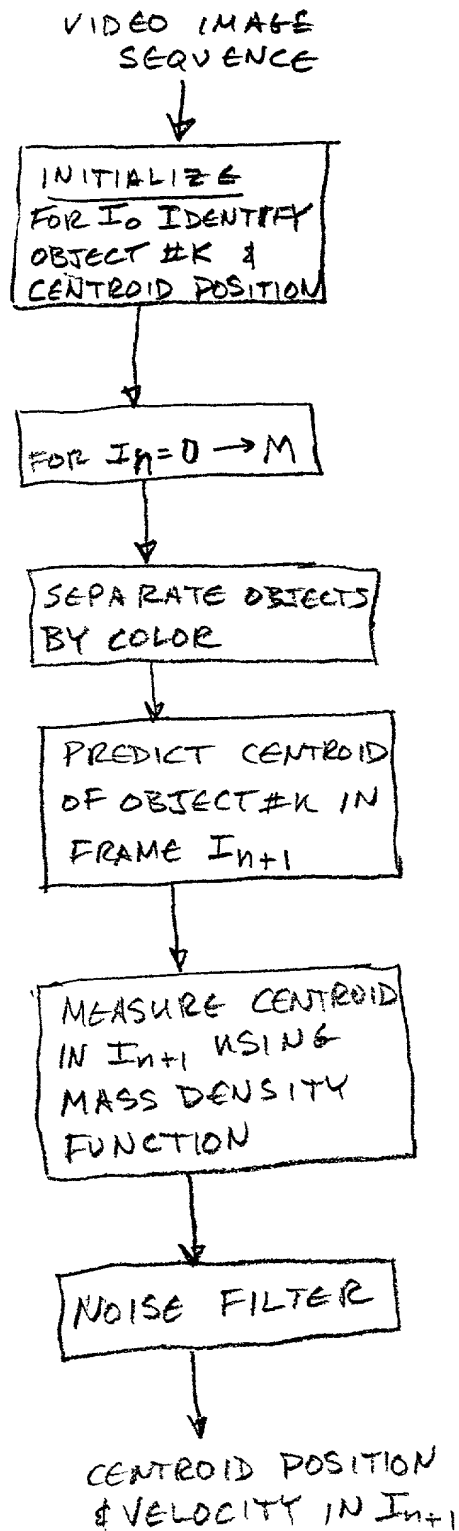


FIG. 7.

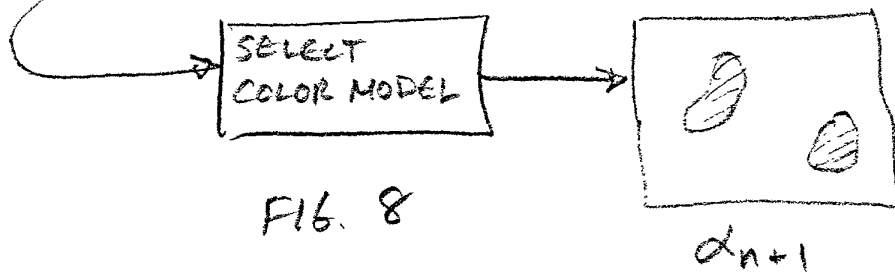
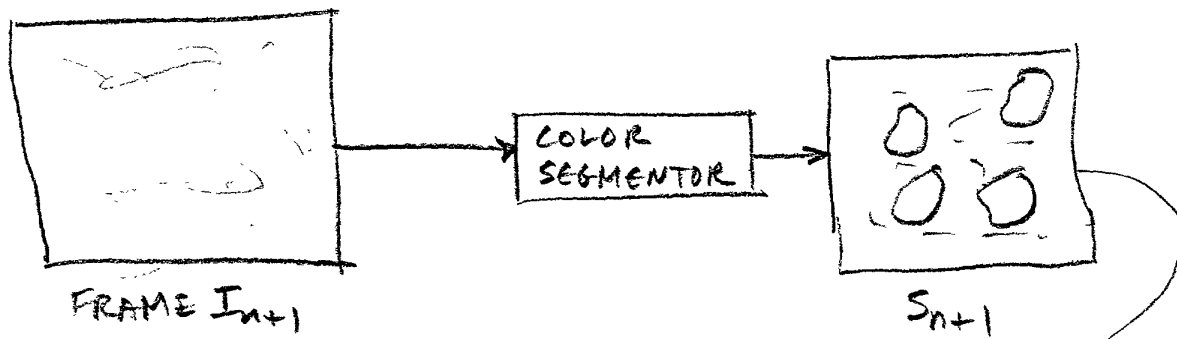


FIG. 8

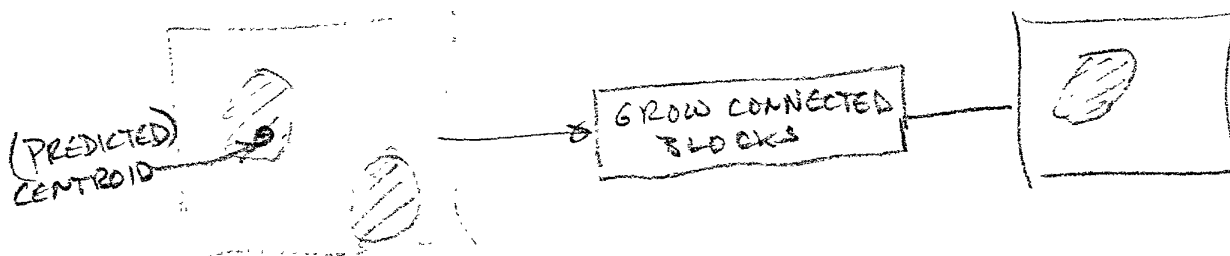


FIG. 9

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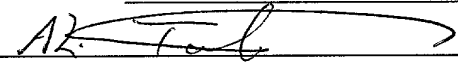
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